CGS SHOWMANSHIP SCORECARD

	Value
APPEARANCE OF THE ANIMAL TOTAL 40 POINTS	1.0
CONDITION AND THRIFTINESS - showing normal growth, neither too fat nor too thin.	10
HAIR, HOOVES AND DISBUDDING - hair clean and properly groomed. Hooves trimmed and shaped to enable animal to walk and stand naturally. Neatly disbudded if the animal is not naturally hornless.	10
CLIPPING - entire body if weather has permitted, showing that sufficient time was allowed to grow a neat coat of hair by show day.	10
CLEANLINESS - clean body, as free from stains as possible, with special attention to legs, feet, tail area, nose and ears.	10
APPEARANCE OF EXHIBITOR TOTAL 10 POINTS	
Clothes and person neat and clean. Plain white costume preferred.	10
SHOWING ANIMAL IN THE RING TOTAL 50 POINTS	
 LEADING - enter, leading the animal at a normal walk around the ring in a clockwise direction, walking on the left side of the animal and holding the collar with the right hand. Exhibitor should walk as normally and inconspicuously as possible. Goat should lead readily and respond quickly. Lead equipment should consist of a collar or small link chain, properly fitted. As the judge studies the animal, the exhibitor walks on the side of the animal opposite to the judge. Lead slowly with the animal's head held high enough for impressive style, attractive carriage and graceful walk. POSE AND SHOW - Animal should be between the exhibitor and the judge as much as possible. Avoid exaggerated positions such as crossing behind the goat. Exhibitor should stand or kneel where he can observe both the animal and the judge. Pose animal with front feet squarely beneath and rear feet slightly spread. Where possible, face animal upgrade with her front feet on a slight incline. Neither crowd other exhibitors nor leave too much space when leading into a side by side position. When judge changes placing, lead animal forward out for the place of the animal forward out for the place of the animal upgrade with a place of the should be before on a slight incline. 	10 15
 of line, down or up to the place directed, then back through the line, finally making a u-turn to get into position. To step animal ahead use a slight pull on the collar. If the animals steps badly out of place, return her to position by leading her forward and making a circle back through your position in the line. When judge is observing the animal, if she moves out of position, replace her as quickly and inconspicuously as possible. Be natural - overshowing, undue fussing and manoeuvring are objectionable. SHOW ANIMAL TO BEST ADVANTAGE - Recognize the conformation faults and good points of the animal you are leading. Strive to overcome the faults and enhance the good points. 	15
 POISE, ALERTNESS AND COURTEOUS ATTITUDE - Showmen should keep an eye on their animals and be aware of the position of the judge at all times, but not stare at the judge. Do not be distracted by persons or activities at ringside. Respond rapidly to requests from judges or officials. Be courteous, sportsmanlike and respecting of the rights of other exhibitors at all times. The best showman shows the animal, not himself. He continues exhibiting well until the entire class has been placed, the judge has given reasons and class is dismissed. 	10